

Scout Section Specific Rules



Age Ranges

Scout events are split into two sections, based on the actual date of the Sports Day.

- Section E – Under 12** Over 10.5 years old and under 12 years old
Section F – Over 12 Over 12 years old and under 14 years old

Section E Scouts may compete in Section F providing that they stay in Section F throughout the sports meeting (they may not compete in both sections)

Section F Scouts **cannot** compete in Section E events

Scouts can enter either the track events or the field events but not both. You are not allowed to mix track and field events. (Those Scouts that enter in the field events can run in the relay race though.)

Field Events

Only 2 entrants per age group, per event
You may enter any of these Scouts in the relay if you wish

Track Events

Only 2 entrants per age group, per event
You may enter any of these Scouts in the relay if you wish

Relay Race

Each troop may only enter a single team. The team consist of four Scouts picked according to the following rules:

A minimum of two Scouts from Section E
A maximum of two Scouts from Section F

For example: 2E & 2F OR 3E & 1F OR 4E

Sports Day Rules

Rules Applicable to all sections

Identification

Each competitor must wear their group scarf and a card (minimum size 8" x 5" or 21 cm x 13 cm, **not** be covered in plastic) worn on their top garment at the front, clearly showing their Group name, section letter and their own name. They should also display Track or Field to confirm selected events (track or field). For example:

Darren Dowling
9th B&D
Group E
Track Events

Darren Dowling
9th B&D
Group F
Field Events

Equipment & Footwear

All equipment is provided for the track and field events with the exceptions of skipping & sack races where each pack may be asked to provide their own skipping ropes and sacks. Only trainers are to be worn. No spikes will be allowed.

Heats

The number of heats for any event will be determined by the number of competitors.

Use of the Arena

Only race officials, competitors and leaders are allowed in the arena.

Only those wearing a group, fellowship or district scarf will be allowed into the arena. Anyone in the arena must wear a scarf at all times. **This will apply to everyone, parents and leaders.**

All spectators (family, friends etc.) are to use the grandstand.

No ball games or bikes will be allowed in the arena.

All groups are to bring black rubbish bags in order to dispose of their rubbish.

All groups are to provide their own First-Aid kits.

All groups are asked to help organize, set up and run the sports day. They are also asked to help clear away and tidy the arena before leaving.

Disqualification

Any troop or individual not complying with the rules will be disqualified from the race or event in question. If you have a query or question please take it up with the organizing team in the tent. Do not question the decision of the judges and adjudicators.

Presentations

All Scouts must be in uniform in time for the presentations at the end of the day. Please make sure that your Group stay to see **all** the presentations as this is only polite.

Cub Section Specific Rules

Age Ranges

Cub events are split into two sections, based on the actual date of the Sports Day.

Section C – Under 9½ 's

Over 8 years old and under 9½ years old

Section D – Over 9½ 's

Over 9½ years old and under 11 years old

Section C cubs may compete in Section D providing that they stay in Section D throughout the sports meeting (they may not compete in both sections)

Section D cubs **cannot** compete in Section C events.

Similarly older Cubs may be able to take part representing the Scout section. This means that they cannot enter any Cub events.

Cubs can enter either the track events or the field events but not both. You are not allowed to mix track and field events. (Those Cubs that enter in the field events cannot run in the relay race.)

Field Events

Each pack can enter **no more** than one Cub per field event. The options are as follows

If you have:

3 cubs 1 event each

2 cubs 2 events for one of the Cubs, the other Cub in the remaining event

1 cub the single Cub may enter all three events

Track Events

Each pack can enter more than one Cub for any single race. However each individual Cub can only take part in a maximum of two races. You may enter any of these Cubs in the relay if you wish, regardless of how many track events they have done.

Relay Race

Each pack may only enter a single team. The team consist of four Cubs picked according to the following rules:

A minimum of two cubs from section C

A maximum of two cubs from section D

For example: 2C & 2D OR 3C & 1D OR 4C

